

<u>Year 4 2024-2025</u>

Autumn 1

Link to WRM Planning: https://whiteroseeducation.com/resources?year=year-4-new&subject=maths

Week	Week Beginning	Unit	Small Steps	N.C. Links	Enriching our Mathematicians	Notes / AOI
1-8		Maths Skills	•	nins), eg counting in the relevant times tab by a times table related activity. See WR <i>l</i>	•).
1-3		Maths Skills	Times Tables Retrieval · 2-, 10- and 5- times tables · 2-, 4- and 8- times tables · 3- times tables			2 times a week
4		Maths Skills	Multiplication and Division A - Step 1: Multiples of 3			2 times a week
5		Maths Skills	Multiplication and Division A - Step 2: Multiply and divide by 6			2 times a week
6		Maths Skills	Multiplication and Division A - Step 3: 6 times-table and division facts			2 times a week
7		Maths Skills	Multiplication and Division A - Step 4: Multiply and divide by 9			2 times a week
8		Maths Skills	Multiplication and Division A • Step 5: 9 times-table and division facts			2 times a week
1-8		NSM Times Tables Programme	Follow the programme.			5 times a week

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1 2 3 4	2-9-24 (2-9-24 & 3- 9-24 - INSET) 9-9-24 16-9-24 23-9-24	Number: Place Value	• Step 1: Represent numbers to 1000 • Step 2: Partition numbers to 1000 • Step 3: Number line to 1000 • Step 4: Thousands • Step 5: Represent numbers to 10,000 • Step 6: Partition numbers to 10,000 • Step 7: Flexible partitioning of numbers to 10,000 • Step 8: Find 1, 10, 100, 1,000 more or less • Step 9: Number line to 10,000 • Step 10: Estimate on a number line to 10,000 • Step 11: Compare numbers to 10,000 • Step 12: Order numbers to 10,000 • Step 13: Roman numerals • Step 14: Round to the nearest 10 • Step 15: Round to the nearest 1,000 • Step 16: Round to the nearest 1,000 • Step 17: Round to the nearest 10, 100 or 1,000	 Count in multiples of 6, 7, 9. 25 and 1000. Find 1000 more or less than a given number. Recognise the place value of each digit in a four-digit number (thousands, hundreds, tens and ones). Order and compare numbers beyond 1000. Identify, represent and estimate numbers using different representations. Round any number to the nearest 10, 100 or 1000. Solve number and practical problems that involve all of the above and with increasingly large positive numbers. Count backwards through zero to include negative numbers. 	NRICH Four- Digit Targets https://nrich.mat hs.org/6342 NRICH Reasoned Rounding https://nrich.mat hs.org/10945	OOL TOOL
5	30-9-24 7-10-24	Number: Addition and Subtraction	 Step 1: Add and subtract 1s, 10s, 100s and 1000s. Step 2: Add two 4-digit numbers -no exchange Step 3: Add two 4-digit numbers - one exchange. Step 4: Add two 4-digit numbers - more than one exchange. Step 5: Subtract two 4-digit numbers -no exchange. Step 6: Subtract two 4-digit numbers -one exchange. Step 7: Subtract two 4-digit numbers -more than one exchange. 	 Add and subtract numbers with up to 4 digits using the formal written methods of columnar addition and subtraction where appropriate. Estimate and use inverse operations to check answers to a calculation. Solve addition and subtraction two step problems in contexts, deciding which operations and methods to use and why. 	NRICH Maze 100 https://nrich.mat hs.org/91	Check Calculation Strategy Policy Language - addend and sum; minuend, subtrahend and difference (see Maths Language - Parts of 4-Op)

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7	14-10-24 21-10-24	Measurement: Length and Perimeter	• Step 1: Measure in kilometres and metres • Step 2: Equivalent lengths (kilometres and metres) • Step 3: Perimeter on a grid • Step 4: Perimeter of a rectangle • Step 5: Perimeter of rectilinear shapes • Step 6: Find missing lengths in rectilinear shapes • Step 7: Calculate perimeter of rectilinear shapes • Step 8: Perimeter of regular polygons • Step 9: Perimeter of polygons	 Measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres. Convert between different units of measure [for example, kilometre to metre]. 	PRIMARY SCHOOL



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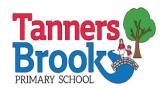
Autumn 2

Week	Week Beginning	Unit	Small Steps	N.C. Links	Enriching our Mathematicians	Notes / AOI
1-7		Maths Skills	•	sessions have a quick warm-up (3-5 mins), eg counting in the relevant times table / quick fire qs. ch session will have a teach followed by a times table related activity. See WRM. 30 mins each		
1		Maths Skills	Multiplication and Division A - Step 6: The 3, 6 and 9 times-tables			2 times a week
2		Maths Skills	Multiplication and Division A -Step 7: Multiply and divide by 7			2 times a week
3		Maths Skills	Multiplication and Division A - Step 8: 7 times-table and division facts			2 times a week
4		Maths Skills	Multiplication and Division A • Step 9: 11 times-table and division facts			2 times a week
5		Maths Skills	Multiplication and Division A • Step 10: 12 times-table and division facts			2 times a week
6-7		Maths Skills	Multiplication and Division A Consolidation			2 times a week
1-7		NSM Times Tables Programme	Follow the programme.			5 times a week
2	4-11-24 11-11-24	Number: Multiplication and Division A and B	Multiplication and Division A • Step 11: Multiply by 1 and 0 • Step 12: Divide a number by 1 and itself • Step 13: Multiply three numbers	 Recall and use multiplication and division facts for multiplication tables up to 12 ×12. Count in multiples of 6, 7, 9. 25 and 1000. 	NRICH A Square of Numbers https://nrich.mat hs.org/2005	NB: start to use formal methods for numbers outside the

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3	18-11-24		Multiplication and Division B	· Use place value, known and derived facts to		actual times
			• Step 1: Factor pairs	multiply and divide mentally, including:	Puzzles and	tables ie, when
			• Step 2: Use factor pairs	multiplying by 0 and 1; dividing by 1; multiplying	Problems Y3 and	multiplying and
			• Step 3: Multiply by 10	together three numbers.	Y4 - Maisie the	dividing by the
			• Step 4: Multiply by 100	Solve problems involving multiplying and	Mouse	tables (eg, 18 X
			• Step 5: Divide by 10	adding, including using the distributive law to		6, 96 ÷ 6)
			• Step 6: Divide by 100	multiply two-digit numbers by one digit, integer		
			• Step 7: Related facts - multiplication and	scaling problems and harder correspondence		Check
			division	problems such as n objects are connected to m		Calculation
			• Step 8: Informal written methods for	objects.		Strategy Policy
			multiplication			
			• Step 9: Multiply a 2-digit number by a 1-digit			Multiplication
			number			A: some steps
			• Step 11: Divide a 2-digit number by a 1-digit			in Maths Skills
			number (1)			time.
						Time.
						Language -
						multiplier,
						multiplicand,
						factor and
						product;
						dividend,
						divisor ad
						quotient (see
						Maths
						Language -
						Parts of 4-Op)
4	25-11-24		• Step 1: Understand the whole	 Recognise and show, using diagrams, families 		
		Number:	• Step 2: Count beyond 1	of common equivalent fractions.		See Notes for
5	2-12-24		• Step 3: Partition a mixed number	• Count up and down in hundredths; recognise		
		Fractions	• Step 4: Number lines with mixed numbers	that hundredths arise when dividing an object		Fractions
6	9-12-24		• Step 5: Compare and order mixed numbers	by one hundred and dividing tenths by ten.		
	/ 15 5 1		• Step 6: Understand improper fractions			

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			 Step 7: Convert mixed numbers to improper fractions Step 8: Convert improper fractions to mixed numbers Step 9: Equivalent fractions on a number line Step 10: Equivalent fraction families 	 Solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including non-unit fractions where the answer is a whole number. Add and subtract fractions with the same denominator. 	PRIMARY SCHOOL
7	16-12-24	Consolidation			



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Spring 1

Week	Week Beginning	Unit	Small Steps	N.C. Links	Enriching our Mathematicians	Notes / AOI
1-6		Maths Skills	•	nins), eg counting in the relevant times tab by a times table related activity. See WRM	•	
1-6		Maths Skills	Arithmetic focus or numbers, multiples and factors etc. 30 mins			1 a week
1-6		NSM Times Tables Programme	Follow the programme.			5 times a week
1 2 3	6-1-25 13-1-25 20-1-25	Number: Decimals A	 Step 1: Tenths as fractions Step 2: Tenths as decimals Step 3: Tenths on a place value chart Step 4: Tenths on a number line Step 5: Divide a 1-digit number by 10 Step 6: Divide a 2-digit number by 10 Step 7: Hundredths as fractions Step 8: Hundredths as decimals Step 9: Hundredths on a place value chart Step 10: Divide a 1- or 2-digit number by 100 	 Recognise and write decimal equivalents of any number of tenths or hundredths. Find the effect of dividing a one- or two-digit number by 10 or 100, identifying the value of the digits in the answer as ones, tenths and hundredths. Solve simple measure and money problems involving fractions and decimals to two decimal places. Convert between different units of measure [for example, kilometre to metre]. 		See Notes for Fractions
4	27-1-25	Number: Addition and Subtraction	Retrieval (focus on Steps 4 and 7) • Step 4: Add two 4-digit numbers - more than one exchange. • Step 7: Subtract two 4-digit numbers - more than one exchange.	 Add and subtract numbers with up to 4 digits using the formal written methods of columnar addition and subtraction where appropriate. Estimate and use inverse operations to check answers to a calculation. 	NRICH Sealed Solution https://nrich.mot ns.org/1177	Check Calculation Strategy Policy

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			• Step 8: Efficient subtraction.	Solve addition and subtraction two step	PRIMARY SCH	Canguage -
			• Step 9: Estimate answers.	problems in contexts, deciding which operations		addena and
			·Step 10: Checking strategies.	and methods to use and why.		sum; minuend,
						subtrahend and
						difference (see
						Maths
						Language -
						Parts of 4-Op)
						NB: start to use
						formal methods
						for numbers
						outside the
						actual times
			Retrieval		NDTCI I A Causas	tables ie, when
			Focus on X and ÷ 10 and 100 (Steps 3. 4. 5 and	• Recall and use multiplication and division facts	NRICH A Square of Numbers	multiplying and
			6)	for multiplication tables up to 12 ×12.	l -	dividing by the
			Focus on 2-digit X 1-digit (Step 9) and 2-digit ÷	• Count in multiples of 6, 7, 9. 25 and 1000.	https://nrich.mat	tables (eg, 18 X
	3-2-25		1-digit (Step 11)	Use place value, known and derived facts to	hs.org/2005	6, 96 ÷ 6)
	(7-2-25 -	Number:		multiply and divide mentally, including:		
5	INSET)	Multiplicati	•Step 10: Multiply a 3-digit number by a 1-	multiplying by 0 and 1; dividing by 1; multiplying	Puzzles and	Check
		•	digit number	together three numbers.	Problems Y3 and	Calculation
6	10-2-25	on and	•Step 12: Divide a 2-digit number by a 1-digit	 Solve problems involving multiplying and 	Y4 - Maisie the	Strategy Policy
	(10-2-25 -	Division B	number (2)	adding, including using the distributive law to	Mouse	
	INSET)		•Step 13: Divide a 3-digit number by a 1-digit	multiply two-digit numbers by one digit, integer	NRICH Zios and	Language -
			number	scaling problems and harder correspondence	Zepts	multiplier,
			• Step 14: Correspondence problems	problems such as n objects are connected to m	https://nrich.mat	multiplicand,
			•Step 15: Efficient multiplication	objects.	hs.org/1005	factor and
			Continued in Spring 2		113.01 g/ 1003	product;
						dividend,
						divisor ad
						quotient (see
						Maths

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Spring 2

Week	Week Beginning	Unit	Small Steps	N.C. Links	Enriching our Mathematicians	Notes / AOI
1-6		Maths Skills	•	nins), eg counting in the relevant times tab by a times table related activity. See WRM	·	
1-6		Maths Skills	Arithmetic focus or numbers, multiples and factors etc. 30 mins			1 a week
1-6		NSM Times Tables Programme	Follow the programme.			5 times a week
1	24-2-25	Number: Multiplicati on and Division B	Continued from Spring 1			
2	3-3-25	Statistics	 Step 1: Interpret charts Step 2: Comparison, sum and difference Step 3: Interpret line graphs 	 Interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs. Solve comparison, sum and difference 		
3	10-3-25		•Step 4: Draw line graphs	problems using information presented in bar charts, pictograms, tables and other graphs.		
4	17-3-25	Measurement:	•Step 1: Write money using decimals •Step 2: Convert between pounds and pence	• Estimate, compare and calculate different	_	See Notes for
5	24-3-25	Money	•Step 3: Compare amounts of money •Step 4: Estimate with money	measures, including money in pounds and pence.		<u>Fractions</u>

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			•Step 5: Calculate with money	Solve simple measure and money problems	PRIMARY SCHOOL
			•Step 6: Solve problems with money	involving fractions and decimals to two decimal	
				places.	
			•Step 1: What is area?		NRICH Torn
,	31-3-25	Measurement:	•Step 2: Count squares	 Find the area of rectilinear shapes by 	Shapes
6	31-3-29	Area	•Step 3: Make shapes.	counting squares.	https://nrich.mat
			·Step 4: Compare area.		hs.org/4963



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Summer 1

Week	Week Beginning	Unit	Small Steps	N.C. Links	Enriching our Mathematicians	Notes / AOI
1-5		Maths Skills	,	All sessions have a quick warm-up (3-5 mins), eg counting in the relevant times table / quick fire qs. Each session will have a teach followed by a times table related activity. See WRM. 30 mins each		
1-5		Maths Skills	Arithmetic focus or numbers, multiples and factors etc. 30 mins			1 a week
1-5		NSM Times Tables Programme	Follow the programme.			5 times a week
1 ½ of 2	21-4-25 (4 days) 1 st ½ of 28-4-25	Number: Addition and Subtraction (2 days) Number: Multiplication and Division	Retrieval + and - Retrieval X and ÷ Word Problems - multi-step		NRICH Multiplication Square Jigsaw https://nrich.mat hs.org/content/i d/5573 Puzzles and Problems Y3 and Y4 - Sandcastles	Check Calculation Strategy Policy Language - addend and sum; minuend, subtrahend and difference; multiplier, multiplicand, factor and product; dividend,

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					quotient (see
					Maths
½ of 2	2 nd ½ of 28-4-25 5-5-25 (4 days)	Number: Fractions	Retrieval • Step 11: Add two or more fractions • Step 12: Add fractions and mixed numbers • Step 13: Subtract two fractions • Step 14: Subtract from whole amounts • Step 15: Subtract from mixed numbers	 Recognise and show, using diagrams, families of common equivalent fractions. Count up and down in hundredths; recognise that hundredths arise when dividing an object by one hundred and dividing tenths by ten. Solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including non-unit fractions where the answer is a whole number. Add and subtract fractions with the same denominator. 	See Notes for Fractions
4 5	12-5-25 19-5-25 (World Maths Day - date tbc; 23-5-25 - INSET)	Number: Decimals B	 Step 1: Make a whole with tenths Step 2: Make a whole with hundredths Step 3: Partition decimals Step 4: Flexibly partition decimals Step 5: Compare decimals Step 6: Order decimals Step 7: Round to the nearest whole number Step 8: Halves and quarters as decimals 	 Compare numbers with the same number of decimal places up to two -decimal places. Round decimals with one decimal place to the nearest whole number. Recognise and write decimal equivalents to \$\frac{1}{4}\$, \$\frac{1}{2}\$ and \$\frac{3}{4}\$. Find the effect of dividing a one- or two-digit number by 10 or 100, identifying the value of the digits in the answer as ones, tenths and hundredths. 	



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Summer 2

Week	Week Beginning	Unit	Small Steps	N.C. Links	Enriching our Mathematicians	Notes / AOI
1-8		Maths Skills	•	All sessions have a quick warm-up (3-5 mins), eg counting in the relevant times table / quick fire qs. Each session will have a teach followed by a times table related activity. See WRM. O mins each		
1-8		Maths Skills	Arithmetic focus or numbers, multiples and factors etc. 30 mins			1 a week
1-8		NSM Times Tables Programme	Follow the programme.			5 times a week
1 2 3	2-6-25 9-6-25 16-6-25	Measurement: Time	 Step 1: Years, months, weeks and days Step 2: Hours, minutes and seconds Step 3: Convert between analogue and digital times Step 4: Convert to the 24-hour clock Step 5: Convert from the 24-hour clock 	 Read, write and convert time between analogue and digital 12-and 24-hour clocks. Solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days. 	NRICH Clocks https://nrich.mat hs.org/1812 NRICH 5 on the Clock https://nrich.mat hs.org/1981	
4 5	23-6-25 30-6-25	Geometry: Shape	 Step 1: Understand angles as turns Step 2: Identify angles Step 3: Compare and order angles Step 4: Triangles Step 5: Quadrilaterals Step 6: Polygons Step 7: Lines of symmetry Step 8: Complete a symmetric figure 	 Identify acute and obtuse angles and compare and order angles up to two right angles by size. Compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes. Identify lines of symmetry in 2-D shapes presented in different orientations. 	NRICH Four Triangles Puzzles https://nrich.mat hs.org/141	

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				Complete a simple symmetric figure with respect to a specific line of symmetry.	PRIMARY SCHOOL
6	7-7-25	Geometry:	 Step 1: Describe position using coordinates Step 2: Plot coordinates Step 3: Draw 2-D shapes on a grid 	Describe positions on a 2-D grid as coordinates in the first quadrant. Plot specified points and draw sides to complete a given polygon.	
7	14-7-25	Direction	•Step 4: Translate on a grid •Step 5: Describe translation on a grid	Describe movements between positions as translations of a given unit to the left/ right and up/ down.	
8	21-7-25 (2 days)	Consolidation		•	